

This guide is designed to help Venus Control Suite (VCS) customers operate the Data Studio Baseball app. Data Studio Baseball is used to manage baseball data feeds through the use of a provider.

Playing the games and replays populates game, team, and player stats inside of Data Studio.

Accessing Data Studio Baseball

1. Log in to **Venus Control Suite**.
2. Select an account.
3. Click **Data Studio Baseball** from the **My Apps** menu. Refer to **Figure 1**.

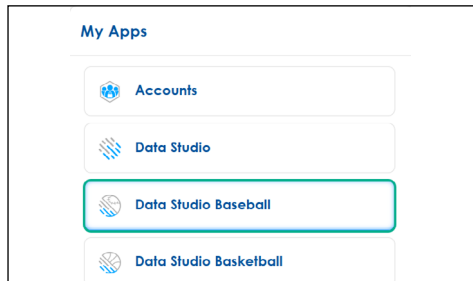


Figure 1: Data Studio Baseball

Providers

Providers are a collection of data distributed by unique organizations composed of games, stats, and replays. Data Studio Baseball will prompt the creation of a **Provider** on the first launch.

Note: A **Provider** is required to use the software.

Create a Provider

1. Navigate to the **Providers** tab, and click **Add New**. Refer to **Figure 2** and **Figure 3**.

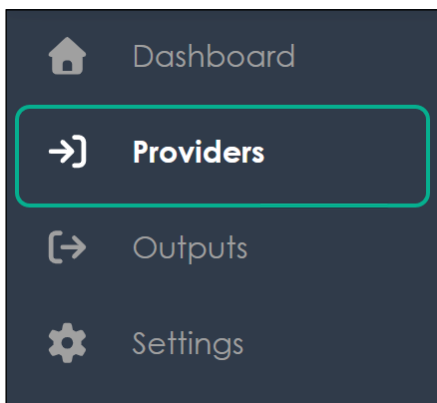


Figure 2: Providers Tab

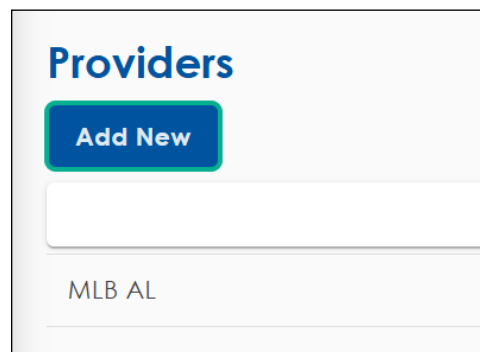


Figure 3: Add New Provider

2. Configure the **Provider** as shown in **Figure 4**.
 - a. Enter a **Title** for the provider.
 - b. Select a **League** from the drop-down menu.
 - c. Select a **Team** from the selected league in the drop-down menu.
 - d. Click **Save** to finish configuration.

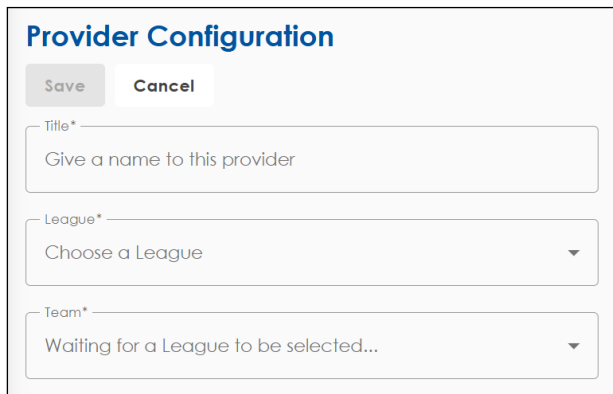



Figure 4: New Provider Configuration

Edit a Provider

1. Select a provider from the **Providers** tab.
2. Edit the **Title** or **Team**, and then click **Save** to confirm. Refer to **Figure 4**.

Delete a Provider

1. Select a provider from the **Providers** tab.
2. Click .
3. Click **Confirm** on the popup to delete the provider.

Note: This process is permanent and cannot be undone.

Outputs

Outputs are digital channels where media can be scheduled. Once scheduled, the outputs will play media from the providers.

Create an Output

1. Navigate to the **Outputs** tab. Refer to **Figure 5**.

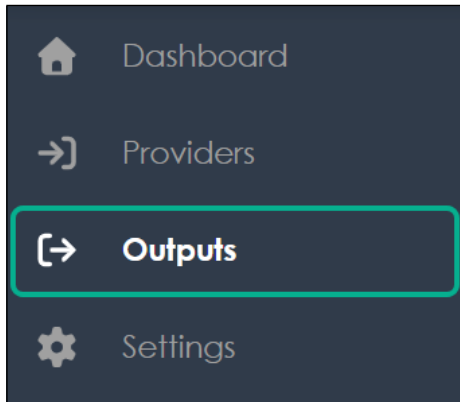


Figure 5: Outputs Tab

2. Click **Add New**.
3. Configure the **Output** as shown in **Figure 6**.
 - a. Enter a **Title** for the output in the output configuration menu.
 - b. Select a **Provider** from the drop-down menu.

Note: This drop-down menu is populated by providers created in the **Providers** tab.

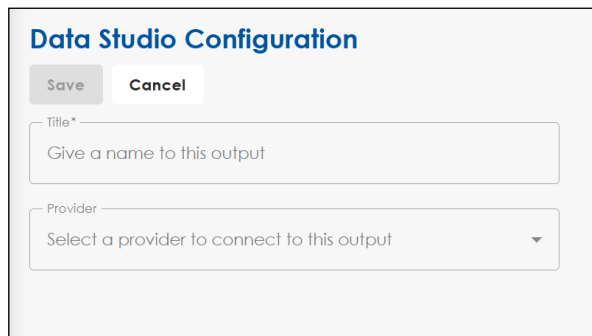
A light gray dialog box titled 'Data Studio Configuration'. It has 'Save' and 'Cancel' buttons at the top left. Below are two input fields: 'Title*' with a placeholder 'Give a name to this output' and 'Provider' with a placeholder 'Select a provider to connect to this output' and a dropdown arrow.


Figure 6: New Output Configuration

7. Click **Save** to finish configuration.

Edit an Output

1. Select an output from the **Outputs** tab.
2. Edit the **Title** or **Provider**, and then click **Save** to confirm. Refer to **Figure 6**.

Delete an Output

1. Select an output from the **Output** tab.
2. Click .
3. Click **Confirm** on the popup to delete.

Note: This process is permanent and cannot be undone.

Dashboard

The Dashboard is where media provided by the provider is scheduled to outputs. Once scheduled, the replay menu is used to control the media. The media can either be current games or replays of past games. The Dashboard also lists **Recent** and **Upcoming Games** and is used to quickly edit outputs.

Scheduling Media

Follow these steps to schedule a game or replay:

1. Navigate to the **Dashboard**. Refer to **Figure 7**.

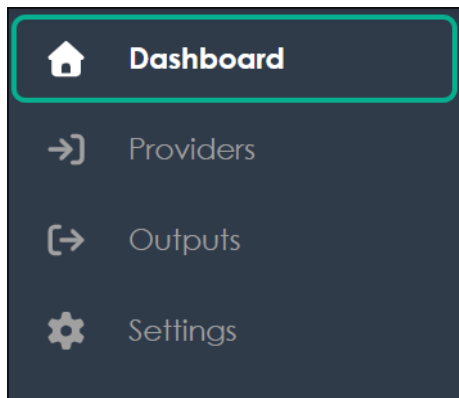



Figure 7: Dashboard Tab

2. Click  on the output panel, and then click **Start Replay**. Refer to **Figure 8**.

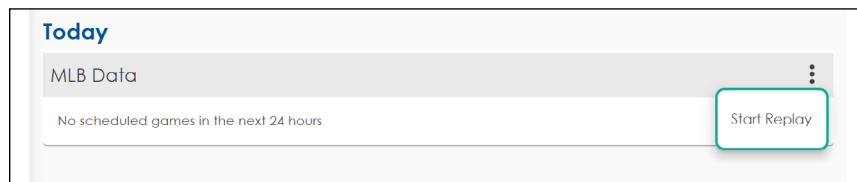
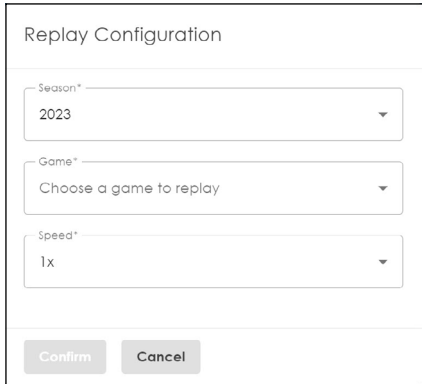


Figure 8: Start Replay

3. Select a **Season**, **Game**, and **Speed**. Refer to **Figure 9**.









The 'Replay Configuration' dialog box contains three dropdown menus: 'Season*' with '2023' selected, 'Game*' with 'Choose a game to replay' selected, and 'Speed*' with '1x' selected. At the bottom are 'Confirm' and 'Cancel' buttons.

Figure 9: Replay Configuration

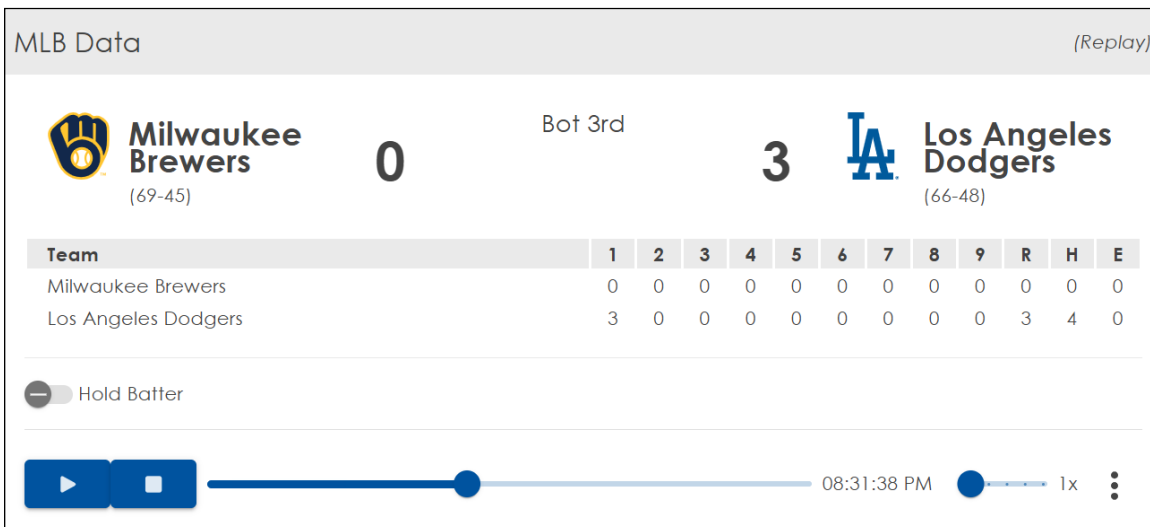
4. Click **Confirm** to begin the replay.

Controlling Media

Once a replay or game has been added to an output, the output can be controlled from the **Dashboard**. The following is an overview of the controller features:

-  - Click to play the content.
-  - Click to pause the content.
-  - Click to stop and remove the content.
-  1x - Select a playback speed.
-  - Click and select an inning to jump to that point in the playback.
-  Hold Batter - Toggle to Hold Batter; can be used to hold the current batter until manually advanced.

Note: Sliding the position marker through the event will update the data.



The dashboard shows a score for the Milwaukee Brewers (0) vs Los Angeles Dodgers (3) in the bottom of the 3rd inning. It includes a table of statistics, a 'Hold Batter' toggle, and playback controls.

Team	1	2	3	4	5	6	7	8	9	R	H	E
Milwaukee Brewers	0	0	0	0	0	0	0	0	0	0	0	0
Los Angeles Dodgers	3	0	0	0	0	0	0	0	0	3	4	0

Figure 10: Dashboard Controller

Settings

The **Settings** tab houses extra configuration. These settings are used to control how Data Studio Baseball will operate.

Accessing Settings

Follow these steps to access the Data Studio Baseball settings:

1. Navigate to **Settings**. Refer to **Figure 11**.

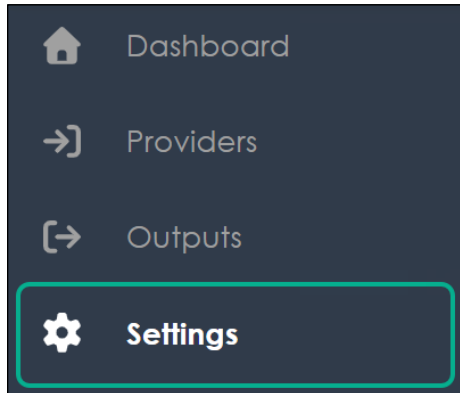


Figure 11: Settings Tab

2. Alter the settings to the desired state and click **Save** to finalize.

Altering Out-Of-Town Scores

Follow these steps to fine tune the **Out-Of-Town Scores** that populate the Dashboard:

1. Select **Out-Of-Town Scores** from the **Settings** tab. Refer to **Figure 12**.
2. Select and reorder the different leagues to the desired state.

Note: Empty selections will result in leagues being automatically determined based on the configured providers.

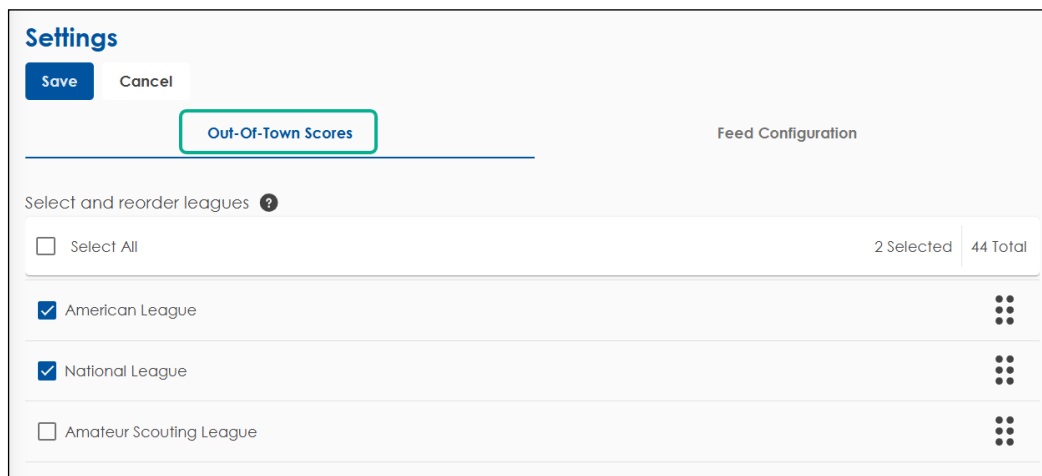


Figure 12: Out-Of-Town Scores Configuration

3. Click **Save** to finalize.

Altering Feed Configuration

Follow these steps to alter the **Feed Configuration**:

1. Select **Feed Configuration** from the **Settings** tab. Refer to **Figure 13**.

There are two different settings that can be adjusted from **Feed Configuration**:

- **Batter Control**: Enabling will hold the current batter until manually advanced.
 - **Pitch And Hit Feed**: Sets the duration in seconds to populate **Pitch and Hit** feed data before banking.
2. Set the settings to the desired states.
 3. Click **Save** to finalize.

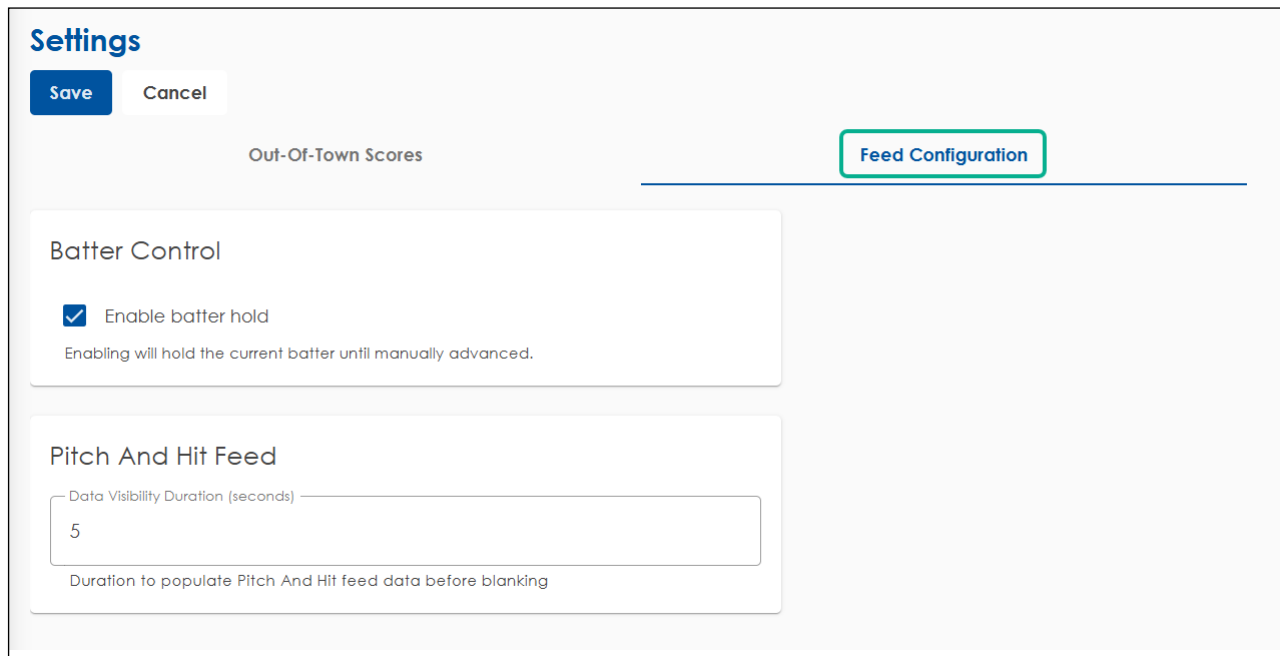


Figure 13: Feed Configuration Settings